### Virtual OpenS3 Workshop, November 4, 2021

## Outline

### 1 Introduction

- 2 Reverse Engineering of Neural Networks
- 3 Recovering the Input of Neural Networks

#### - Introduction

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### 1 Introduction

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#### - Introduction

# Machine Learning and Security

- Machine learning has become mainstream across industries.
- It is also widely used in security applications.
- Having strong ML models is an asset, on which many companies invest a significant amount of time and money to develop.
- How secure are such ML models against reverse engineering attacks?

-Introduction

# Machine Learning and Security

- People investigate the leakage of sensitive information from machine learning models about individual data records.
- ML model provided by malicious attacker can give information about the training set.
- Reverse engineering of CNNs via timing and memory leakage.
- Exploits of the line buffer in a convolution layer of a CNN.

#### - Introduction

## Neural Networks

- We consider neural networks: multilayer perceptron and convolutional neural networks.
- They are commonly used machine learning algorithms in modern applications.
- They consist of different types of layers that are also occurring in other architectures like recurrent neural networks.
- In the case of MLP, the layers are all identical, which makes it more difficult for SCA and could be consequently considered as the worst-case scenario.

Reverse Engineering of Neural Networks

# Outline



### 2 Reverse Engineering of Neural Networks

### 3 Recovering the Input of Neural Networks

### Threat Model

- Recover the neural network architecture using only side-channel information.
- No assumption on the type of inputs or its source, as we work with real numbers.
- We assume that the implementation of the machine learning algorithm does not include any side-channel countermeasures.

# Attacker's Capability

- The attacker in consideration is a passive one.
- Acquiring measurements of the device while operating "normally" and not interfering with its internal operations by evoking faulty computations.
- Attacker does not know the architecture of the used network but can feed random (and hence known) inputs to the architecture.
- Attacker is capable of measuring side-channel information leaked from the implementation of the targeted architecture.
- Targets are Atmel ATmega328P and ARM Cortex-M3.

# Implementation Attacks and Side-channel Analysis

### Implementation attacks

Implementation attacks do not aim at the weaknesses of the algorithm, but on its implementation.

- Side-channel analysis (SCAs) passive, non-invasive attacks.
- SCA one of the most powerful category of attacks on crypto devices.

# Side-channel Analysis

- Differential Power Analysis (DPA) (DEMA) is an advanced form of SCA, which applies statistical techniques to recover secret information from physical signatures.
- The attack normally tests for dependencies between actual physical signature (or measurements) and hypothetical physical signature, i.e., predictions on intermediate data. The hypothetical signature is based on a leakage model and key hypothesis.

Reverse Engineering of Neural Networks

### **Differential Power Analysis**



Reverse Engineering of Neural Networks

# Setup



(a) Target 8-bit microcontroller mechanically decapsulated



(b) Langer RF-U 5-2 Near Field Electromagnetic passive Probe

Figure: Experimental Setup 1

Reverse Engineering of Neural Networks

## Setup



(a) The complete measurement setup

# Setup

- The exploited leakage model of the target device is the Hamming weight (HW) model.
- A microcontroller loads sensitive data to a data bus to perform indicated instructions.
- The training phase is conducted offline, and the trained network is then implemented in C language and compiled on the microcontroller.

$$HW(x) = \sum_{i=1}^{n} x_i \quad , \tag{1}$$

# What Do We Need

- Information about layers.
- Information about neurons.
- Information about activation functions.
- Information about weights.

# **Activation Functions**

An activation function of a node is a function *f* defining the output of a node given an input or set of inputs.

$$y = Activation(\sum(weight \cdot input) + bias).$$
 (2)

Sigmoid, tanh, softmax, ReLU.

### Activation Functions

$$f(x) = \frac{1}{1 + e^{-x}}.$$
 (3)

$$f(x) = tanh(x) = \frac{2}{1 + e^{-2x}} - 1.$$
 (4)

$$f(\mathbf{x})_j = \frac{e^{x_j}}{\sum_{k=1}^{K} e^{x_k}}, \text{ for } j = 1, \dots, K.$$
 (5)

$$f(x) = max(0, x).$$
(6)

# Reverse Engineering the Activation Functions

- The timing behavior can be observed directly on the EM trace.
- We collect EM traces and measure the timing of the activation function computation from the measurements.

Table: Minimum, Maximum, and Mean computation time (in ns) for different activation functions

| Activation Function | Minimum | Maximum | Mean    |
|---------------------|---------|---------|---------|
| ReLU                | 5 879   | 6 069   | 5 975   |
| Sigmoid             | 152 155 | 222 102 | 189 144 |
| Tanh                | 51 909  | 210 663 | 184 864 |
| Softmax             | 724 366 | 877 194 | 813712  |

## Reverse Engineering the Activation Functions



Figure: Timing behavior for different activation functions

- For the recovery of the weights, we use the Correlation Power Analysis (CPA) i.e., a variant of DPA using the Pearson's correlation as a statistical test.
- CPA targets the multiplication  $m = x \cdot w$  of a known input x with a secret weight w.
- Using the HW model, the adversary correlates the activity of the predicted output *m* for all hypothesis of the weight.
- Thus, the attack computes ρ(t, w), for all hypothesis of the weight w, where ρ is the Pearson correlation coefficient and t is the side-channel measurement.
- The correct value of the weight w will result in a higher correlation standing out from all other wrong hypotheses w\*, given enough measurements.

- We start by analyzing the way the compiler is handling floating-point operations for our target.
- The generated assembly confirms the usage of IEEE 754 compatible representation.
- Since the target device is an 8-bit microcontroller, the representation follows a 32-bit pattern (b<sub>31</sub>...b<sub>0</sub>), being stored in 4 registers.
- The 32-bit consist of: 1 sign bit (b<sub>31</sub>), 8 biased exponent bits (b<sub>30</sub>...b<sub>23</sub>) and 23 mantissa (fractional) bits (b<sub>22</sub>...b<sub>0</sub>).
   (-1)<sup>b<sub>31</sub></sup> × 2<sup>(b<sub>30</sub>...b<sub>23</sub>)<sub>2</sub>-127 × (1.b<sub>22</sub>...b<sub>0</sub>)<sub>2</sub>.
  </sup>

- We target the result of the multiplication *m* of known input values *x* and unknown weight *w*.
- For every input, we assume different possibilities for weight values.
- We then perform the multiplication and estimate the IEEE 754 binary representation of the output.
- Then, we perform the recovery of the 23-bit mantissa of the weight.
- The sign and exponent could be recovered separately.



Figure: Recovery of the weight

# Reverse Engineering the Number of Neurons and Layers

 To perform the reverse engineering of the network structure, we first use SPA (SEMA).



Figure: SEMA on hidden layers

# Reverse Engineering the Number of Neurons and Layers

- To determine if the targeted neuron is in the same layer as previously attacked neurons, or in the next layer, we perform a weight recovery using two sets of data.
- Let us assume that we are targeting the first hidden layer (the same approach can be done on different layers as well).
- Assume that the input is a vector of length  $N_0$ , so the input x can be represented  $x = \{x_1, ..., x_{N_0}\}$ .
- For the targeted neuron *y<sub>n</sub>* in the hidden layer, perform the weight recovery on 2 different hypotheses.

# Reverse Engineering the Number of Neurons and Layers

- For the first hypothesis, assume that the y<sub>n</sub> is in the first hidden layer. Perform weight recovery individually using x<sub>i</sub>, for 1 ≤ i ≤ N<sub>0</sub>.
- For the second hypothesis, assume that *y<sub>n</sub>* is in the next hidden layer (the second hidden layer).
- Perform weight recovery individually using  $y_i$ , for  $1 \le i \le (n-i)$ .
- For each hypothesis, record the maximum (absolute) correlation value, and compare both.
- Since the correlation depends on both inputs to the multiplication operation, the incorrect hypothesis will result in a lower correlation value.

## Recovery of the Full Network Layout

- The combination of previously developed individual techniques can thereafter result in full reverse engineering of the network.
- The full network recovery is performed layer by layer, and for each layer, the weights for each neuron have to be recovered one at a time.
- The first step is to recover the weight  $w_{L_0}$  of each connection from the input layer  $(L_0)$  and the first hidden layer  $(L_1)$ .
- In order to determine the output of the sum of the multiplications, the number of neurons in the layer must be known.
- Using the same set of traces, timing patterns for different inputs to the activation function can be built.
- The same steps are repeated in the subsequent layers  $L_1, ..., L_{N-1}$ .

# Reverse Engineering the Number of Neurons and Layers



Figure: Methodology to reverse engineer the target neural network

### ARM Cortex M-3 and MLP



Figure: Timing behavior for different activation functions

### ARM Cortex M-3 and MLP



Figure: Analysis of an (6,5,5,) neural network

## ARM Cortex M-3 and MLP

- Tests with MNIST and DPAv4 datasets.
- DPAv4: the original accuracy equals 60.9% and the accuracy of the reverse engineered network is 60.87%.
- MNIST: the accuracy of the original network is equal to 98.16% and the accuracy of the reverse engineered network equals 98.15%, with an average weight error converging to 0.0025.

# ARM Cortex M-3 and CNN

- We target CIFAR-10 dataset.
- We choose as target the multiplication operation from the input with the weight, similar as in previous experiments.
- Differing from previous experiments, the operations on real values are here performed using fixed-point arithmetic.
- The numbers are stored using 8-bit data type int8 (q7).
- The resulting multiplication is stored in temporary int variable.
- The original accuracy of the CNN equals 78.47% and the accuracy of the recovered CNN is 78.11%.

### ARM Cortex M-3 and CNN



Figure: The correlation of correct and wrong weight hypotheses on different number of traces targeting the result of multiplication operation stored as different variable type: (a) int, (b) int8

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### Threat Model

- The underlying neural network architecture of the used network is public and all the weights are known.
- Attacker is capable of measuring side-channel information leaked from the implementation of the targeted architecture.
- The crucial information for this work are the weights of the first layer.
- Indeed, when MLP reads the input, it propagates it to all the nodes, performing basic arithmetic operations.
- This arithmetic operation with different weights and common unknown input leads to input recovery attack via side-channel.

# Experimental Setup

- The training phase is conducted offline, and the trained network is then implemented in C language and compiled on the microcontroller.
- In our experiments, we consider MLP architectures consisting of a different number of layers and nodes in those layers.
- Note, we are only interested in the input layer where a higher number of neurons is beneficial for the attacker.

## Results

- It can be extremely complex to recover the input by observing outputs from a known network.
- The proposed attack targets the multiplication operation in the first hidden layer.
- The main target for CPA is the multiplication  $m = x \cdot w$  of a known weight w with a secret input x.
- As x changes from one measurement (input) to another, information learned from one measurement cannot be used with another measurement, preventing any statistical analysis over a set of different inputs.

# Results

- To perform information exploitation over a single measurement, we perform a horizontal attack.
- The weights in the first hidden layer are all multiplied with the same input x, one after the other.
- M multiplications, corresponding to M different weights (or neurons) in the first hidden layer are isolated.
- A single trace is cut into M smaller traces, each one corresponding to one multiplication with a known associated weight.
- Next, the value of the input is statistically inferred by applying a standard CPA as explained before on the *M* smaller traces.

Recovering the Input of Neural Networks

## HPA



### Results on ATMega



Figure: The first byte recovery (sign and 7-bit exponent).

# Results

- The attack needs around 20 or more multiplications to reliably recover the input.
- In general, 70 multiplications are enough to recover all the bytes of the input, up to the desired precision of 2 decimal digits.
- This means that in the current setting, the proposed attack works very well on medium to large-sized networks, with at least 70 neurons in the first hidden layer, which is no issue in modern architectures used today.

### Results on ARM Cortex M3



Figure: Correlation comparison between correct and incorrect inputs for target value 2.453.

Recovering the Input of Neural Networks

### Attack on MNIST Database



Figure: Original images (top) and recovered images with precision error (bottom).

Recovering the Input of Neural Networks

### Questions?

Thanks for your attention! stjepan@computer.org Q?